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(54) Title: ELECTRONIC DATA STRUCTURE FOR CONTROLLING ACCESS TO DATA OBJECTS USING LOCKS

Table 1

Field A	Field B	Field C	...	Field X
A	B			
B	C			
C	F			
...

Persistent Lock Object

ID 1	Archive
AB	001
BB	002
BC	002
CF	003
...	...

Table 2

Field A	Field B	Field C	...	Field Y
E	L			
F	K			
G	H	M		to Table 1
C	F			
...

Transactional Lock Object

ID 2
AB
BC
CF
...

(57) Abstract: The Invention relates to a process for enabling preventing in a computer system an access to a data object having an identifier (ID), comprising: a first lock object, in which the ID of a data object is stored, and in which a link to a storage location of the data object is assigned to said ID, and a second lock object in which the ID of the data object is stored, said lock objects being accessible by a software application.



For two-letter codes and other abbreviations, refer to the "Guidance Notes on Codes and Abbreviations" appearing at the beginning of each regular issue of the PCT Gazette.

ELECTRONIC DATA STRUCTURE FOR CONTROLLING ACCESS TO DATA OBJECTS USING LOCKS

Background of the Invention

Field of the Invention.

5 The technical field of this invention is in the area of electronic data processing. More particularly, the invention relates to data structures, methods, computer program products and systems for accessing data objects, particularly in the context of data moving.

10 Description of the Related Art.

Moving of data objects is well known to every user of a computer and is a standard procedure, which is routinely applied. A special application of moving data objects is the archiving process, by which data objects
15 are moved from a first to a second storage location for safety and/or performance reasons. In enterprises, enterprise resource planning software (ERP) applications are used to control or support business processes and the management of the enterprise. ERP
20 software is further used to manage company information of enterprises of various kinds in any field of technology by means of automatic data processing systems such as computers or computer systems. During the use of such software a huge amount of data is
25 usually created, which contains important business information and which has to be archived from time to time.

According to the state of the art (see Helmut Stefani,
30 Datenarchivierung mit SAP, Galileo Press GmbH, Bonn

2002, ISBN 3-89842-212-7), archiving can be performed automatically by archiving software tools, which can be part of the ERP software. Such tools can consist of a writing module, which stores (writes) the data objects to be archived sequentially in archive files, and a deleting module, which deletes the successfully archived data from the original data object base. The writing module can select the data objects to be archived from the data base according to specific criteria, e.g. the creation time of the data. It usually does not modify the original data objects or data base. The deleting module staggeredly reads the archive file sequentially and deletes the data objects found in the archive file from the original data base. This ensures that only such data objects are deleted from the original data base, which are readably stored in the archive file. The time for the archiving procedure as a whole depends on the amount of data and varies from a few milliseconds to several hours or days. Consequently, there is in many cases a considerable time gap between writing the data into the archive file and deleting the data from the original data base. This time gap can be a reason for the following problems:

As long as the data objects are still available in the original data base, they can still be modified by any software application during said time gap. Because the deleting program does not compare the archived data object and the data object to be deleted, such modifications can be lost. This has not only the consequence of the loss of the amended data, it can additionally have the consequence that certain business processes can not be completed.

An other problem arises, if several archiving processes run in parallel. Then it can happen, that one data object is archived several times, and is no longer unambiguously identifiable. This can have the consequence that evaluations or statistical analysis, which use the archive files, produce wrong results.

It can also happen that data objects in the original data base are read by the writing module and are simultaneously modified by an other software application. In such a case, the data can be transferred from an archiveable status to a non-archiveable status. In consequence, data objects which are not archiveable are written into the archive file and are deleted from the original data base. In effect, this can result in a loss of data.

Thus, there is a need for a data structure, method, software application and/or data processing system providing a more efficient solution of the problems described above, particularly it is desirable to provide a data structure for enabling an effective prevention of the modification of a data object during a moving or archiving process.

25

Summary of the Invention

In accordance with the invention, as embodied and broadly described herein, methods and systems consistent with the principles of the invention provide a data structure for enabling preventing in a computer system an access to a data object having an identifier (ID), comprising:

a first lock object, in which the ID of a data object is stored, and in which a link to a storage location of

the data object is assigned to said ID, and
a second lock object in which the ID of the data object
is stored,
said lock objects being accessible by a software
5 application.

By accessing this data structure, software
applications, which require access to data objects, can
check by querying the lock objects, whether the data to
10 be accessed are subject to a moving process or not. If
yes, the access to that data can be postponed until the
moving is completed.

In accordance with another aspect, the invention, as
15 embodied and broadly described herein, methods and
systems consistent with the principles of the invention
provide a computer system for processing data by means
of or in a software application for enabling preventing
in a computer system an access to a data object having
20 an identifier (ID), comprising:

- memory having program instructions;
- input means for entering data;
- storage means for storing data;
- a processor responsive to the program instructions

25 and

- a data structure comprising:
a first lock object, in which the ID of a data object
is stored, and in which a link to a storage location of
the data object is assigned to said ID, and
30 a second lock object in which the ID of the data object
is stored,
said lock objects being accessible by a software
application.

The invention and its embodiments are further directed to a computer readable medium and a carrier signal comprising instructions for processing data according to the inventive method and in its embodiments.

5

An advantage of the invention and its embodiments is that the security against data loss in data moving and archiving procedures is greatly improved. This avoids in consequence a lot of time and money for data
10 retrieving.

Additional objects and advantages of the invention and its embodiments will be set forth in part in the description, or can be learned by practice of the
15 invention. Objects and advantages will be realized and attained by means of the elements and combinations particularly pointed out in the appended claims. Embodiments of the invention are disclosed in the detailed description section and in the dependent and
20 appended claims as well.

It is understood that both the foregoing general description and the following detailed description are exemplary and explanatory only and are not restrictive
25 of the invention and its embodiments, as claimed.

Brief Description of the Drawings

The accompanying drawings, which are incorporated in and constitute a part of this specification, illustrate examples of embodiments of the invention and, together
30 with the description, explain the principles of the invention. In the drawings,

Fig. 1 is a schematic block diagram of the implementation of the inventive data structure within a computer system.

- 5 Fig. 2 is a schematic diagram of an exemplary structure of the first and second lock object and a data object in accordance with the principles of the invention.

Fig. 3 is an exemplary flow diagram of an
10 implementation of the creation of a first and second lock object shown in Fig. 1.

Fig. 4 is an exemplary flow diagram of an alternative
15 implementation of the creation of a first and second lock object shown in Fig. 1.

Fig. 5 is an exemplary flow diagram of an
20 implementation of a deleting process in the context of data moving/archiving.

Fig. 6 is an exemplary flow chart of a further
implementation of the creation of a first and second
lock object shown in Fig. 1.

- 25 Fig. 7 shows an exemplary flow chart of how any software application can use the inventive concept of the first and second lock object.

Fig. 8 shows a process alternative to that shown in
30 Fig. 7, including a conditional deletion of a P-lock.

Fig. 9 shows an example of a flow chart for a software module by means of which the locks can be deleted.

Detailed Description

Computer system and program are closely related. As used hereinafter, phrases, such as "the computer provides" and "the program provides or performs specific actions", "a user performs a specific action" are convenient abbreviation to express actions by a computer system that is controlled by a program or to express that the program or program module is designed to enable the computer system to perform the specific action or the enable a user to perform the specific action by means of a computer system.

Reference will now be made in detail to the principles of the invention by explaining the invention on the basis of the archiving process, examples of which are illustrated in the accompanying drawings. Examples, mentioned therein, are intended to explain the invention and not to limit the invention in any kind.

Within the concept of this description, the terms used shall have their usual meaning in the context of the field of data processing unless defined otherwise in the following section:

A computer system can be a stand alone computer such as a PC or a laptop or a series of computers connected as a network, e.g. a network within a company, or a series of computers connected via the internet. A data object to be archived can be any kind or type of data, e.g. numerical or textual data, image data, meta data, irrespective whether the data are implemented as whole files or parts of files or fields in tables, irrespective whether they are stored in volatile memory or nonvolatile memory. As an example, data objects

according to the present invention can be implemented as one or more fields of one or more tables, particularly of tables of a relational data base system, or as objects in an object orientated programming language.

The term ERP software shall be considered to comprise any software application that supports the business processes of an enterprise.

10

A storage location is volatile or nonvolatile (permanent) storage means accessible by the computer system, whereby the volatile storage means loses its content if the electric power supply is switched off. A storage location can be any kind of computer storage means known to one of ordinary skill, e.g. RAM, magnetic or optical storage, such as floppy disk, hard disk, MO-Disk, CD-ROM, CD RW, DVD ROM, DVD RW, etc.

20 An identifier (ID) is a type of data, which allows an unambiguous identification of the data object to be archived, it can be implemented for example as a number or a combination of alphanumerical characters or as a characteristic part of the data object to be archived.

25 It is clear from that definition that a data object can have a wide variety of IDs. A lock object is a data object, in which the identifiers are stored. It can be implemented e.g. as a file on a storage means or as a data array in computer memory. The first lock object

30 can be stored advantageously in a nonvolatile storage means and the second lock object can be stored in volatile and/or nonvolatile storage means.

The assignment of a storage location to an ID can be implemented by a table, in which one field of a line

contains the ID and an other field of that line contains a link to the second storage location, e.g. a file name. This table can be stored as a file on a nonvolatile storage means.

5

Fig. 1 depicts one example of an implementation of a first embodiment of the invention. Fig. 1 shows a computer system 101 comprising a computer 103 having a CPU 105, a working storage 112, in which an software application 111 is stored for being processed by CPU 105. Further, the second lock object 115 is stored in working storage 112 as well, whereas the first lock object is stored on a first storage means 107. Software application 111 comprises program modules 106, 109, 110 for carrying out reading access, writing access and for checking whether the IDs of the selected data objects are contained in the first and second lock objects. Computer System 101 further comprises input means 113, output means 112 for interaction with a user, and general input/output means 104, including a net connection 114, for sending and receiving data. A plurality of computer systems 101 can be connected via the net connection 114 in the form of a network 113. In this case the network computers 113 can be used as further input/output means, including the use as further storage locations. Computer system 103 further comprises the first storage means 107, in which the data objects and the first lock object are stored. A second storage means 108, is available for archiving purpose.

In case the program modules 106, 109, 110 are processed by CPU 105 in order to make use of the inventive data structure, one or more data objects stored in the first storage means 107 are selected and the checking module

109 checks before the data objects are accessed by reading module 110 or writing module 106, whether the ID of the selected data object or objects is contained in the first lock object and whether a link to the second or first storage location 107, 108 or to a file on these storage locations is assigned to said ID in said first lock object. In case said ID is not contained in said first lock object and/or no link is assigned to said ID, the call of the reading or writing module is skipped. The software application 111 can then be terminated and started anew at a later time. Alternatively, checking module 109 can be repeatedly called until the data object is free for access.

15 In a second implementation of the invention, a data object comprises one or more fields of one or more tables, and the ID of the respective object comprises one or more key fields of that data object. This can be seen from Fig. 2. In this instance, various sets of data objects are created in the form of two-dimensional data arrays, i.e. two tables having columns named field A to field X and field Y, respectively, and a certain, unspecified number of lines. A field of the array or table is defined by the name of the column and the respective line. Such field can contain data to be archived. It can alternatively contain a reference to a line of a further table. For example, in table 1 field X in line 2 contains a reference to line 3 in table 2. A data object to be archived comprises fields of one line of the respective table. If one of the fields contains a reference to a line of an other table, fields of this referenced line belong to the data object, too. In the example in Fig. 2, a data object to be archived comprises the fields of line 2 in table 1 and fields of line 3 in table 2.

An ID of such a data object can be implemented by the content of one or more so-called key fields, if the combination of these key fields is unique within the respective table. In the example, the fields of "field A" and "field B" can be used as key fields for table 1, whereas field A alone is key field in table 2. Within this example, the data object has the content of the fields of columns field A and B of the respective lines as ID. The ID for the data object to be archived is stored as a first type ID in a first type lock object, named persistent lock object in Fig. 2, and as a second type ID in a second type lock object, named transactional lock object. The persistent lock object is implemented as a table having two columns, the first of which contains the first type ID 1. The second type ID, ID 2, can be implemented as a data array, for example, as a one-dimensional data array stored in the working memory of the computer system. However, it can be implemented as a file on a nonvolatile storage means, too. The first type ID, ID 1, is deleted in a moving or archiving process after the selected data object has been deleted from its original storage location. The second type ID, ID 2, is deleted immediately after a read or write access on a data object has been completed. Alternatively, type ID 1 IDs can be deleted after all the selected data objects have been deleted from the original storage location. As can be seen, both ID types have identical content, the ID of the respective lines of the data to be moved/archived. The persistent lock objects further contain a column by which a filename is assigned to the ID of the data object, i.e. that data object to be archived. In the example, line 1 is archived in a file named 001, lines 2 and 3 in file 002, and line 4 in file 003.

Selection of the data object can be implemented by an automatic procedure, such as a simple query, that returns all lines having a certain field that satisfy a certain condition. For example, the procedure could return all lines in which the content of a date field pre-dates or post-dates a certain deadline. Selection can also be implemented by a user to whom a selection table is presented via a graphical user interface.

A further embodiment is characterized in that said first and second lock objects are created by an data moving or data archiving process.

In order to better understand the inventive data structure and its advantages, the creation of the lock objects is now described in more detail with reference to Figs. 3 to 5, which are schematic flow diagrams of exemplary implementations of a data moving or archiving processes, respectively, as shown in Fig. 1. Within the context of this description, and particularly Figs. 3 to 9, a first type ID is called a P-lock (permanent) and a second type ID is called a T-lock (transactional). So, setting a P- or T-lock for a selected object means to store an ID of that object in a respective lock object. The term "permanent" results for the property of the P-lock of existing permanently, as long as the data object is not yet deleted from its original storage location. The term "transactional" results from the property of the T-lock of existing only as long as a specific action (e.g. checking of archiveability) is performed on a selected data object or, in other words, of being deleted shortly after the respective action has been performed.

In the flow chart of the selecting module in Fig. 3, a data object is selected in a first step 301.

Subsequently, a T-lock is set on this object in step 302. If the T-lock was successfully set (step 303), that is, if it did not yet exist, it is checked in step 304 whether a P-lock already exists in the selected data object. If not, the next data object is selected in step 309. The setting of the T-lock (step 302) and the check (step 303) whether it is successfully set can advantageously be implemented as one "atomic" step. This means that both steps can be executed essentially at the same time or, in other words, the time gap between both steps can be essentially zero.

Both checks (steps 303 and 304) can also be implemented by querying the respective lock objects.

If a P-lock exists, the T-lock is deleted (step 308) and the next data object is selected (step 309). If no P-lock exists, it is checked in steps 305 and 306, whether the data object is archiveable. Such checking comprises a test whether the data in the data object is readable, complete, not fraught with obvious failures, etc. If the test is successful, a P-lock is set on that data object in step 307, whereby no archive file is assigned to the data object at that point. Then the T-lock is deleted (step 308) and the next data object is selected (step 309).

In the flow chart of the writing module in Fig. 4, a data object is selected in a first step 401. Subsequently, a T-lock is set on this object in step 402. If the T-lock was successfully set (step 403), it is checked in step 404 whether a P-lock already exists in the selected data object, whereby no file must be assigned to that data object at that point of the

process. If the condition is not fulfilled, the T-lock is deleted in step 407, and the next data object is selected in step 408. If a P-lock exists, the data object is stored in an archive file in step 405 and the
5 archive file is assigned to the data object in step 406, e.g. by adding the file name to the lock object as shown in Fig. 2. Subsequently, the T-lock is deleted (step 407), and the next data object is selected (step 408).

10

In the flow chart of the deleting module in Fig. 5, a data object that has already been archived is selected (step 501). This can be implemented by checking the archive files. If a data object has been selected and
15 successfully read from the archive file, that data object is deleted from the original storage location (step 502), the P-lock is deleted (step 503), and the next data object is selected (step 504).

20 In the exemplary flow chart of a further exemplary implementation of the creation of a lock object in Fig. 6, the processes, as described above with respect to Figs. 3 and 4, are combined to one module. Accordingly, a data object is selected in a first step 601.

25 Subsequently, a T-lock is set on this object in step 602. If the T-lock was successfully set (step 603), it is checked in step 604 whether a P-lock already exists in the selected data object. If not, the next data object is selected (step 610). If a P-lock exists on
30 that object, the T-lock is deleted (step 609) and the next data object is selected (step 610). If no P-lock exists on that object, it is checked in step 605, whether the data object is archiveable. If this check fails (step 606), the T-lock is deleted (step 609), and
35 the next data object is selected (step 610). If the

check is positive, the data object is stored (step 605) in an archive file, a P-lock is set (step 608) with the archive file assigned, the T-lock is deleted (step 609) and the next data object is selected (step 610).

5

Fig. 7 shows by way of an exemplary flow chart how any software application according to the invention can use the inventive concept of the P- and T-locks to ensure that the measures, the software application is going to apply on the data object, do not influence the archiving process. A software application which is programmed to have a read and/or write access to data objects, which can be subject of an archiving process as described, comprises the following steps as shown in Fig. 7. In a first step 701, the data object is selected. Then a T-lock is set in step 702 on that object by the application. If the T-lock is successfully set (step 703), it is checked in step 704, whether a P-lock exists on that object, otherwise the application terminates in step 707. If a P-lock exists on that object (step 704), the T-lock is deleted (step 706), and the application terminates (step 707). If no P-lock exists, i.e. the data object is not subject to an archiving process, the application can have read/write access to the data object in a working step 705. Subsequently the application deletes the T-lock (step 706) and terminates (step 707).

Fig. 8 shows a process alternative to that shown in Fig. 7, including a conditional deletion of a P-lock. In a first step 801, the data object is selected. Then a T-lock is set on that object by the application (step 802). If the T-lock is successfully set (step 803), it is checked (step 804), whether a P-lock exists on that object, otherwise the application terminates (step

809). If no P-lock exists (step 804), i.e. the data object is not subject to an archiving process, the application can have read/write access to the data object in working step 807. Subsequently, the application deletes the T-lock (step 808) and terminates (step 809). If a P-Lock exists 804, it is checked 805, whether a file is assigned to it. If a file is assigned, the application deletes the T-lock (step 808) and terminates (step 809). If no file is assigned, the P-lock is deleted (step 806), and the application can have read/write access to the data object (step 807). Subsequently, the application deletes the T-lock (step 808) and terminates (step 809).

This procedure is particularly useful, in that data objects, which are not yet stored in an archive file, can be still altered. Consequently, they can be archived only at the next archive run.

Fig. 9 shows an example of a flow chart for a software module by means of which the locks set by the modules described above can be deleted. This can be useful in cases in which no archive files are assigned to P-locks or in which P-locks have been deleted for a user.

Therein, a P-lock is nothing else than a data object and can be treated in the same way as described above. In a first step 901, a P-lock is selected. Then a T-lock is set to the P-lock in step 902. If the T-lock is successfully set (step 903), it is checked in step 904, whether the P-lock has a file assigned. If the T-lock is not set successfully, the module terminates (step 907). If the selected P-lock has no file assigned (step 904), the P-lock is deleted (step 905). Then the T-lock is deleted (step 906), and the module terminates (step

907). Alternative to the termination step 907, a next P-lock can be selected.

Modifications and adaptations of the present invention will be apparent to those skilled in the art from consideration of the specification and practice of the invention disclosed herein. The foregoing description of an implementation of the invention has been presented for purposes of illustration and description. It is not exhaustive and does not limit the invention to the precise form disclosed. Modifications and variations are possible in light of the above teachings or can be acquired from the practicing of the invention. For example, the described implementation includes software, but systems and methods consistent with the present invention can be implemented as a combination of hardware and software or in hardware alone. Additionally, although aspects of the present invention are described for being stored in memory, one skilled in the art will appreciate that these aspects can also be stored on other types of computer-readable media, such as secondary storage devices, for example, hard disks, floppy disks, or CD-ROM; the Internet or other propagation medium; or other forms of RAM or ROM. It is intended that the specification and examples be considered as exemplary only, with a true scope and spirit of the invention being indicated by the following claims.

Computer programs based on the written description and flow charts of this invention are within the skill of an experienced developer. The various programs or program modules can be created using any of the techniques known to one skilled in the art or can be designed in connection with existing software. For

example, programs or program modules can be designed in or by means of ® Java, C++, HTML, XML, or HTML with included Java applets or in SAP R/3 or ABAP.

What is claimed is:

1. A data structure for enabling preventing in a computer system an access to a data object having an identifier (ID), comprising:
 - 5 a first lock object, in which the ID of a data object is stored, and in which a link to a storage location of the data object is assigned to said ID, and
 - a second lock object in which the ID of the data object is stored,
 - 10 said lock objects being accessible by a software application.
2. The data structure of claim 1, further comprising: said link is a filename or a link to a file.
- 15 3. The data structure of claim 1 or 2, wherein said first lock object is a file stored on a nonvolatile storage means.
4. The data structure of one of claims 1 to 3, wherein said first lock object comprises a table, having a column for the ID and a column for the link of the ID to a storage means.
- 20 5. The data structure of one of claims 1 to 4, wherein a data object comprises one or more fields of one or more tables and wherein the ID comprises one or more key fields of the one or more tables.
- 25 6. The data structure of one of claims 1 to 5, wherein said first and second lock objects are created by an data moving or data archiving process.
7. The data structure of one of claims 1 to 6, wherein the second lock object is stored in a volatile or nonvolatile storage means.
- 30

8. The data structure one of claims 1 to 7, wherein said second lock object is a data array.
9. The data structure of claim 8, wherein said data array is one dimensional.
- 5 10. The data structure of one of claims 1 to 9 for use in an enterprise resource planning software.
- 10 11. A computer system for processing data by means of or in a software application for enabling preventing in a computer system an access to a data object having an identifier (ID), comprising:
- memory having program instructions;
 - input means for entering data;
 - storage means for storing data;
 - 15 - a processor responsive to the program instructions and
 - a data structure comprising:
 - a first lock object, in which the ID of a data object is stored, and in which a link to a storage
 - 20 location of the data object is assigned to said ID, and
 - a second lock object in which the ID of the data object is stored,
 - said lock objects being accessible by a software
 - 25 application.
12. The computer system of claim 11, further comprising:
said link is a filename or a link to a file.
13. The computer system of claim 11 or 12, wherein
- 30 said first lock object is a file stored on a nonvolatile storage means.

14. The computer system of one of claims 11 to 13,
wherein
said first lock object comprises a table, having a
column for the ID and a column for the link of the
ID to a storage means.
15. The computer system of one of claims 11 to 14,
wherein
a data object comprises one or more fields of one
or more tables and wherein the ID comprises one or
more key fields of the one or more tables.
16. The computer system of one of claims 11 to 15,
wherein
said first and second lock objects are created by
an data moving or data archiving process.
17. The computer system of one of claims 11 to 16,
wherein
the second lock object is stored in a volatile or
nonvolatile storage means.
18. The computer system one of claims 11 to 17,
wherein
said second lock object is a data array.
19. The computer system of claim 18, wherein
said data array is one dimensional.
20. The computer system of one of claims 11 to 19,
for use in an enterprise resource planning
software.
21. A computer program comprising instructions for
enabling preventing in a computer system an access
to a data object having an identifier (ID),
comprising instructions for creating:
a first lock object, in which the ID of a data

object is stored, and in which a link to a storage location of the data object is assigned to said ID, and

a second lock object in which the ID of the data object is stored,

said lock objects being accessible by a software application.

22. The computer program of claim 21, further comprising:

said link is a filename or a link to a file.

23. The computer program of claim 21 or 22, wherein said first lock object is a file stored on a nonvolatile storage means.

24. The computer program of one of claims 21 to 23, wherein

said first lock object comprises a table, having a column for the ID and a column for the link of the ID to a storage means.

25. The computer program of one of claims 21 to 24, wherein

a data object comprises one or more fields of one or more tables and wherein the ID comprises one or more key fields of the one or more tables.

26. The computer program of one of claims 21 to 25, wherein

said first and second lock objects are created by an data moving or data archiving process.

27. The computer program of one of claims 21 to 26 wherein

the second lock object is stored in a volatile or nonvolatile storage means.

28. The computer program one of claims 21 to 27,
wherein
said second lock object is a data array.
29. The computer program of claim 21 to 28, wherein
5 said data array is one dimensional.
30. The computer program of one of claims 21 to 29,
for use in an enterprise resource planning
software.
31. A computer readable medium comprising a computer
10 program according to any of claims 21 to 30.
32. A computer program product comprising a computer
program according to claim 31.
33. A computer data signal embodied in a carrier wave
comprising:
15 code for a computer program according to any of
claims 21 to 30.

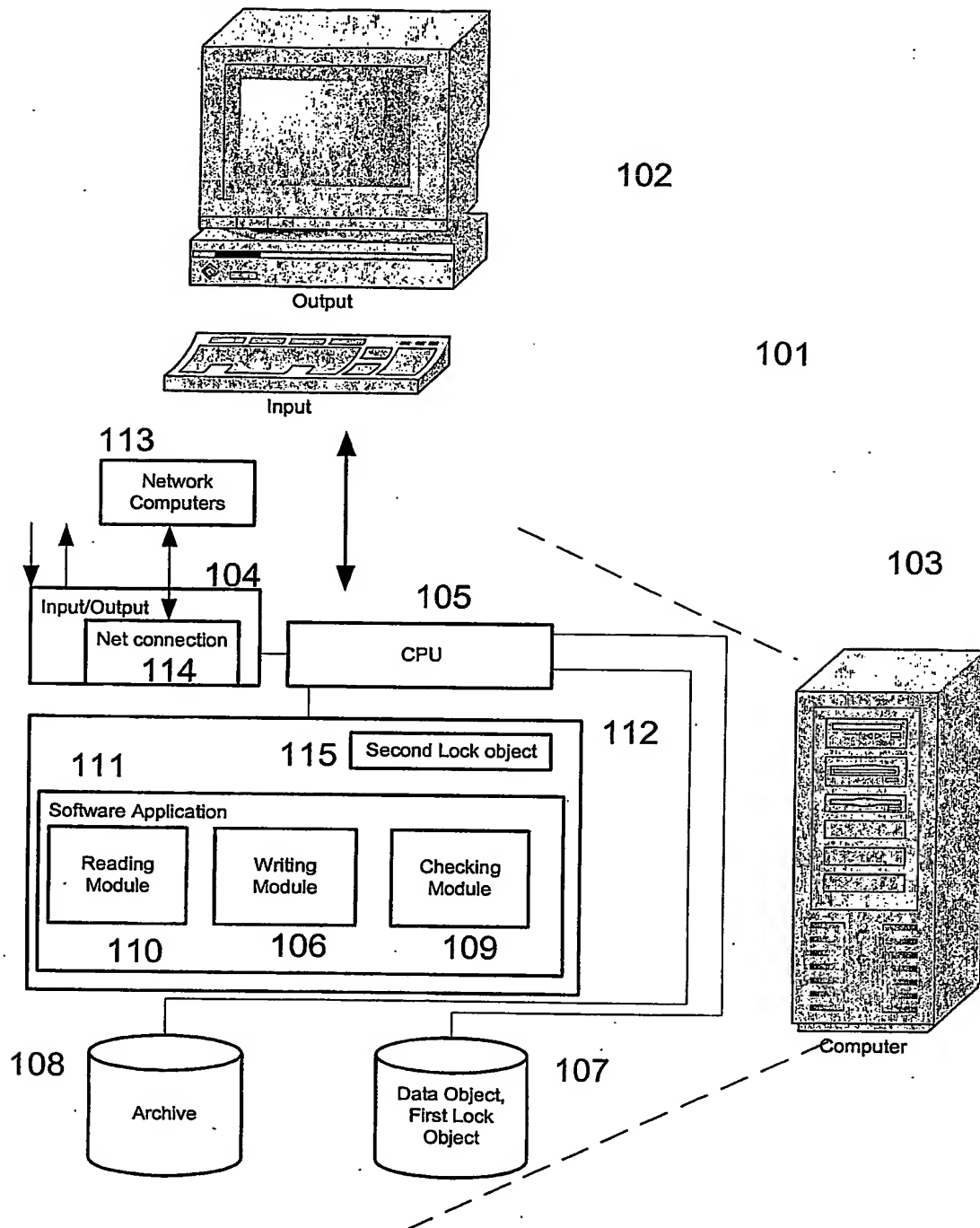


Fig. 1

Table 1

Field A	Field B	Field C	...	Field X
A	B			
D	E			G
B	C			
C	F			
...

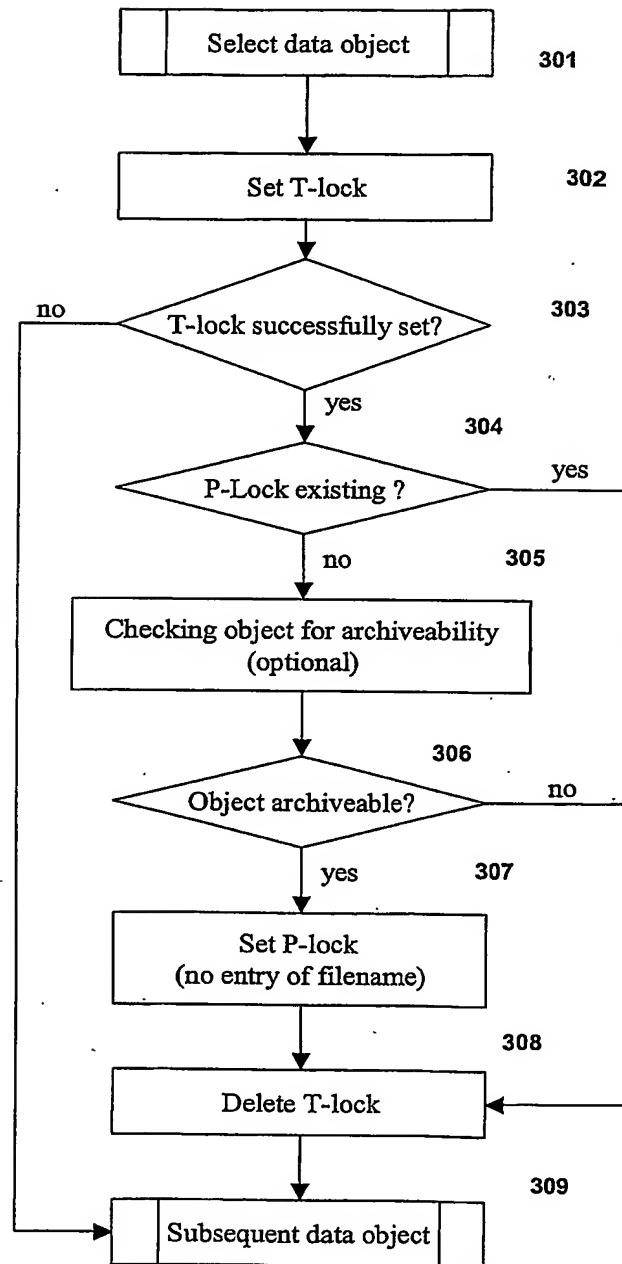
Persistent Lock Object	
ID 1	Archive
AB	001
BB	002
BC	002
CF	003
...	...

Table 2

Field A	Field B	Field C	...	Field Y
E	L			
F	K			
G	H	M		to Table 1
C	F			
...

Transactional Lock Object	
ID 2	
AB	
BC	
CF	
...	

Fig. 2

**Fig. 3**

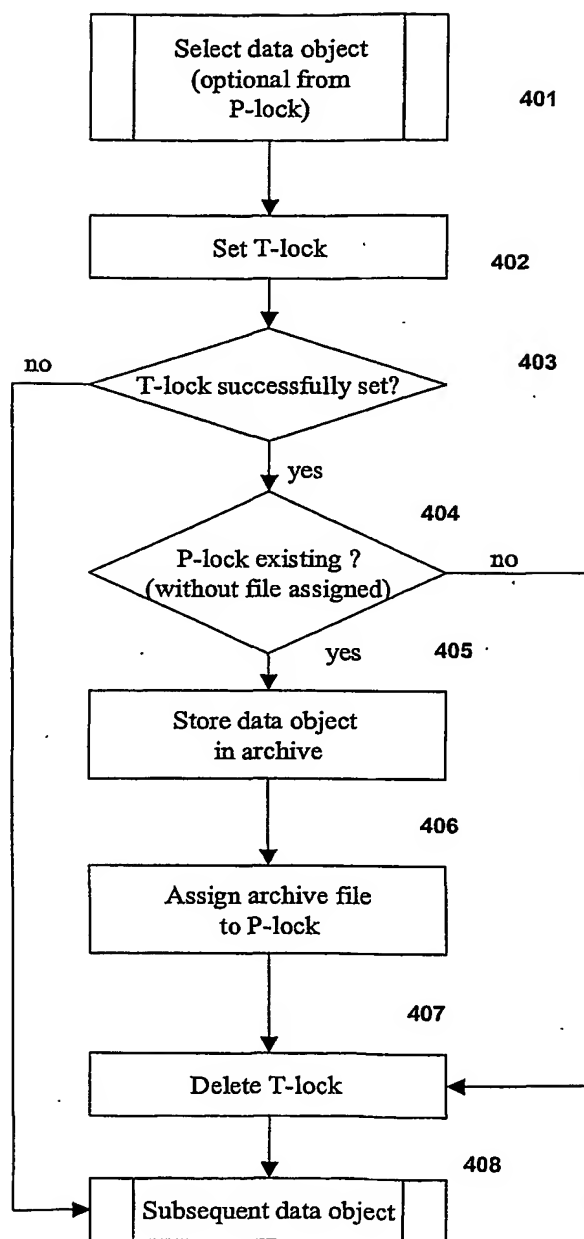
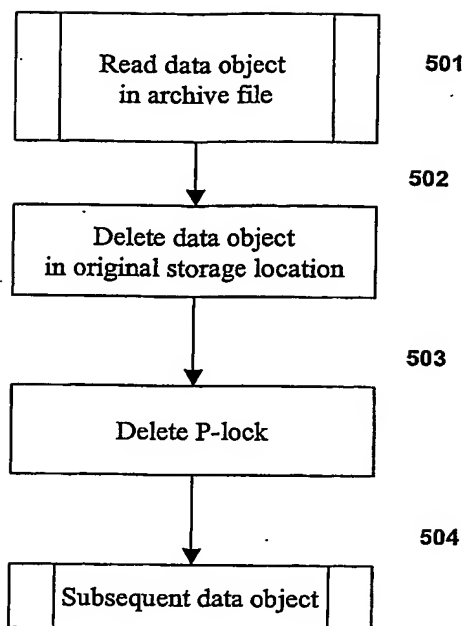


Fig. 4

**Fig. 5**

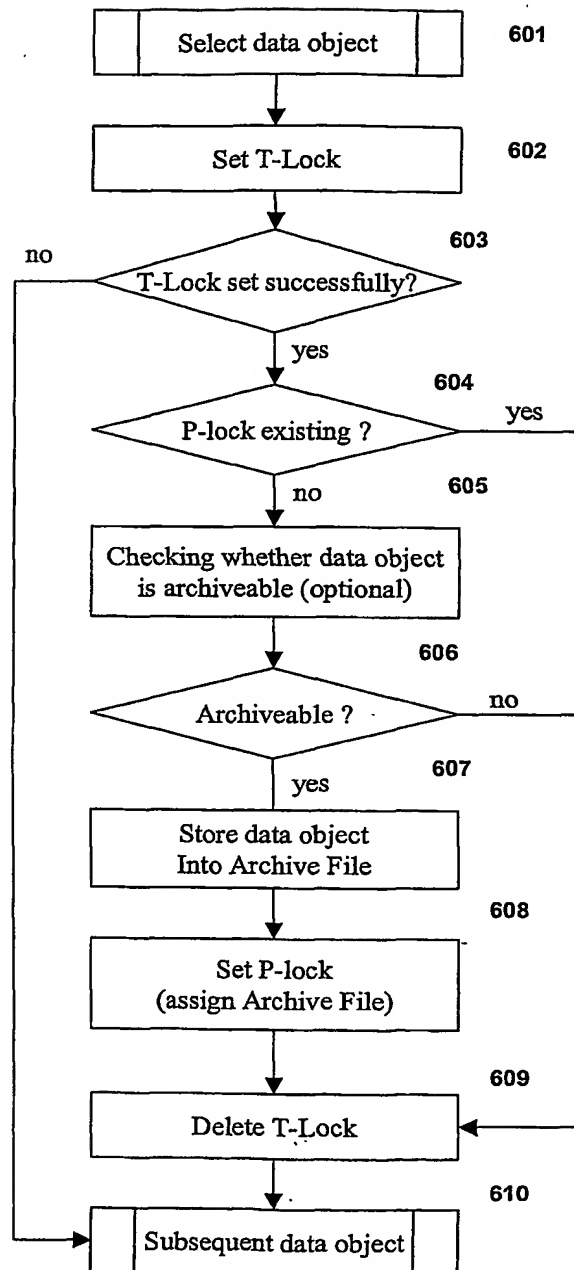
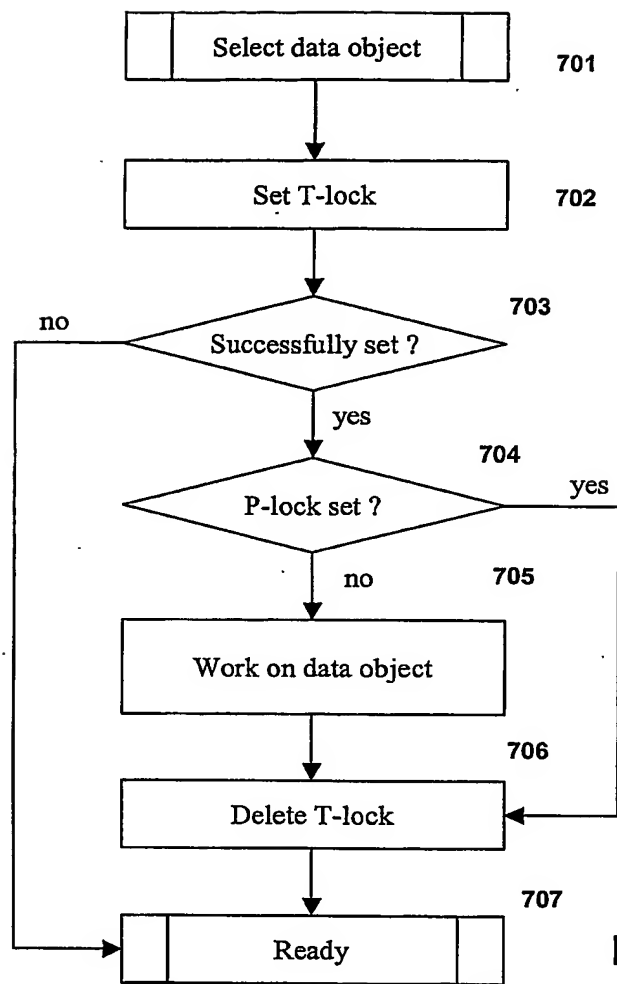


Fig. 6

**Fig. 7**

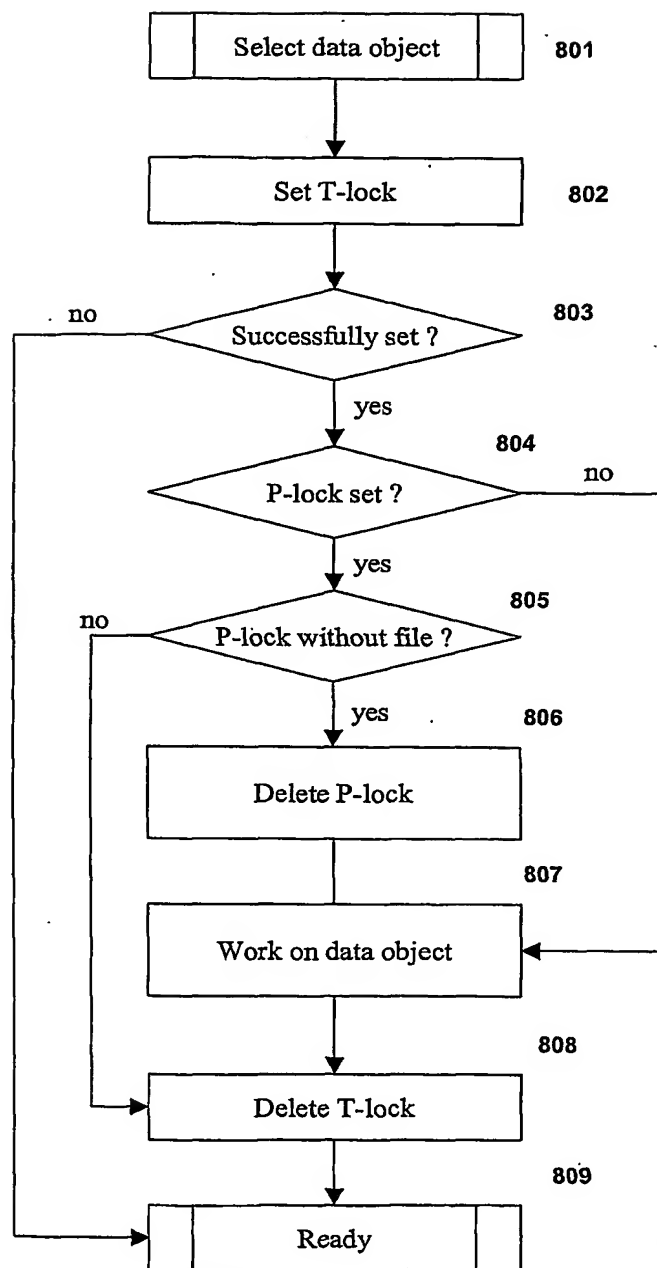


Fig. 8

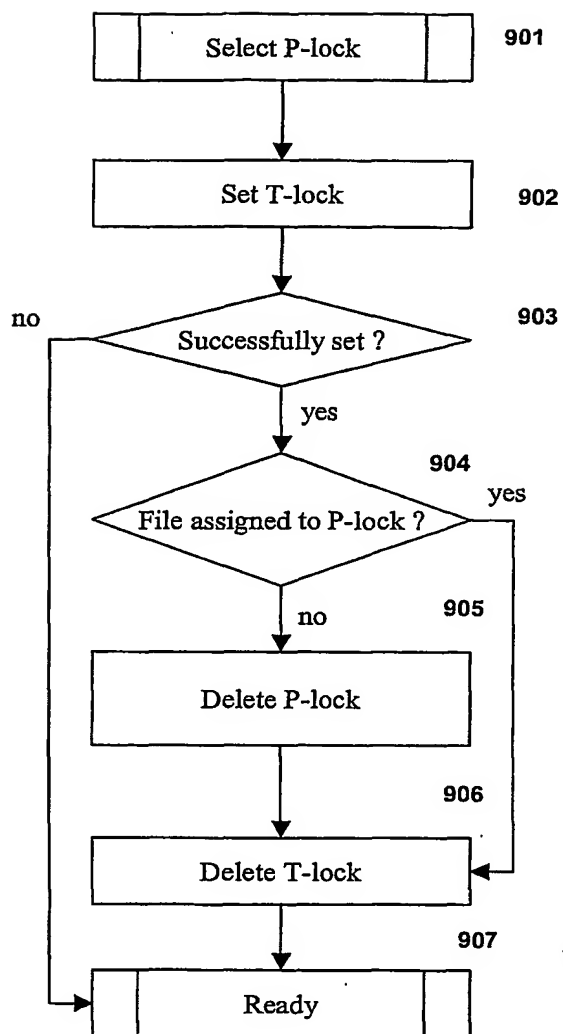


Fig. 9

INTERNATIONAL SEARCH REPORT

International Application No
PCT/EP 03/09833

A. CLASSIFICATION OF SUBJECT MATTER
IPC 7 G06F17/30 G06F9/46

According to International Patent Classification (IPC) or to both national classification and IPC

B. FIELDS SEARCHED

Minimum documentation searched (classification system followed by classification symbols)
IPC 7 G06F

Documentation searched other than minimum documentation to the extent that such documents are included in the fields searched

Electronic data base consulted during the International search (name of data base and, where practical, search terms used)

EPO-Internal

C. DOCUMENTS CONSIDERED TO BE RELEVANT

Category *	Citation of document, with indication, where appropriate, of the relevant passages	Relevant to claim No.
X	STEFANI H.: "Datenarchivierung mit SAP" May 2002 (2002-05), SAP PRESS, GALILEO PRESS, BONN XP002266517 ISBN: 3-89842-212-7 cited in the application page 35 -page 40 page 57 page 63 -page 75 page 84 -page 85 page 211 -page 212 ---	1-33
X	US 5 566 319 A (LENZ NORBERT) 15 October 1996 (1996-10-15) column 1, line 66 -column 2, line 23 --- -/-	1-33

☒ Further documents are listed in the continuation of box C.

☒ Patent family members are listed in annex.

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Date of the actual completion of the international search

13 January 2004

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INTERNATIONAL SEARCH REPORT

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A	ANDREW S. TANENBAUM: "Modern Operating Systems" 1992, PRENTICE-HALL INTERNATIONAL, INC., NEW JERSEY, USA XP002266518 ISBN: 0-13-595752-4 page 494 -page 496 ----	1-33
P,A	EP 1 283 477 A (SAP AG) 12 February 2003 (2003-02-12) the whole document ----	1-33
A	EP 0 499 422 A (IBM) 19 August 1992 (1992-08-19) page 3, line 1 - line 33 -----	1-33

INTERNATIONAL SEARCH REPORT

Information on patent family members

International Application No

PCT/EP 03/09833

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			JP	6187232 A	08-07-1994
EP 1283477	A	12-02-2003	EP	1283477 A1	12-02-2003
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EP 0499422	A	19-08-1992	EP	0499422 A2	19-08-1992
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			US	5327556 A	05-07-1994

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